Count: 64 Wall: 1 Level:

Choreographer: Raymond Sarlemijn, Pim van Grootel, Roy Hadisubroto - March 2019

Music: What Was I Thinkin by Dierks Bentley

#### Restarts:

Wall 2, 16 counts Wall 3: 48 counts Wall 4: 32 counts Wall 6: 16 counts Wall 7: 48 counts Wall 8: 56 counts Wall 10: 32 counts Wall 11: 56 counts

## Grapevine right, grapevine left, ¼ turn left brush.

rf right 2 If behind rf 3 rf right 4 If touch rf 5 If left 6 rf behind If

1/4 turn left, If forward 7

8 rf brush

#### Rock forward, rock back, Step forward, ½ turn left, step forward, ½ turn left,

rf rock forward 2 recover weight If 3 rf rock backwards 4 recover weight If 5 rf forward 6 ½ turn left 7 rf forward 8 ½ turn left

### Stomp, out, together, stomp, out, together, out, together.

rf stomp 2 If touch left 3 If close rf 4 rf stomp 5 If touch left 6 If close rf 7 rf touch right 8 rf touch If

### Out, out, too, heel (apple jack), out, cross, out, back flick

rf out 2 If out 3 both toos in 4 both heels in 5 rf touch right 6 rf cross touch forward

7 rf touch right 8 rf flick back If

## Step lock step, step lock step, hitch

rf step diagonal forward right

2 If lock behind rf

3 rf step diagonal forward right

4 If touch rf

5 If step diagonal forward left

6 rf lock behind If

7 If step diagonal forward left

hitch rknee up, clap lefthand on rknee

#### Step back knee up, touch, 4 x

rf diagonal back

lift up lknee, clap rhand on lknee 2

3	If step diagonal back
4	lift up rknee, clap lhand on rknee
5	rf step diagonal backwards
6	lift up Iknee, clap rhank on Iknee
7	If stp diagonal backwards
8	lift up rknee, clap lhand on rknee

# Heel grind,¼ turn right, heel grind,¼ turn right

rf heel forward 1/4 turn right, If left 1 2 3 4

rf back If forward 5 rf heel forward 1/4 turn right, If left rf back 6 7

8 If forward

## Kick, kick, back, hook, forward, flick back, $\frac{1}{4}$ turn left flick, flick forward

rf kick forward & contraction rf 2 rf kick forward rf backwards

If cross hook forward rf

4 5 6 If forward flick rf behind lf 7 1/4 left flick rf right flick rf forward If 8

# Start again