DANCE ZONE 4 2 (IN LINE)

Count: 32 **Wall:** 4

Level: beginner line/partner dance

Choreographer: Vivienne Scott & Tammy Wyatt

Music: Despre Tine by O-Zone

Position:Couples start in Sweetheart Position with the man on the left of the lady, same footwork as line dance except for counts 17-20

WALK FORWARD X3, TOUCH SIDE LEFT, WALK BACK X3, TOUCH SIDE RIGHT

- 1-2 Walk forward, right, left
- 3-4 Walk forward right, touch left toe to left side
- 5-6 Step back left, right
- 7-8 Step back left, touch right toe to right side

Option: 5-6 man releases lady's left hand, turns her 1/2 left stepping back left, turns her 1/2 left stepping back right - rejoin hands

STOMP FORWARD, HOLD, SHUFFLE FORWARD, STOMP FORWARD, HOLD, SHUFFLE FORWARD

- 9-10 Stomp right forward making ¼ turn right to 3:00 wall, hold
- Man pulls the lady's right hand back making the 1/4 turn

11&12 Turn 1/4 turn left to12:00 wall, shuffle forward, left, right, left

13-14 Stomp right forward making ¼ turn right to 3:00 wall, hold

Man pulls the lady's right hand back making 1/4 turn

15&16 Turn ¼ turn left to 12:00 wall, shuffle forward, left, right, left

1/4 PIVOT LEFT TWICE, SHUFFLE FORWARD, ROCK FORWARD

- MAN:
- 17-18Step forward on right, pivot turn ¼ left, pulling the lady alongside of him19-20Step forward on right, pivot turn ¼ left, pulling the lady alongside of himLADY:17-2017-20Walk right, left, right, left beside the man making ½ turn to left21&22Step right forward, close left beside right, step right forward
- 23-24 Rock forward on left, recover on right

SHUFFLE BACK, ROCK BACK, CROSS 1/4 TURN RIGHT, STEP BACK, SWAYS

- 25&26 Step left back, close right beside left, step left back
- 27-28 Rock back on right, recover on left
- 29-30 Cross right over left making ¼ turn right, step left back man makes long cross step right over left making ¼
- turn right, step back left, so that the two will remain side by side, man on the left of the lady
- 31-32 Step right to right side swaying hips right, sway hips left (weight on left)

REPEAT